

# Seventh Semester B.E. Degree Examination, Feb./Mar.2022 Machine Learning

Time: 3 hrs.

b.

3

5

1

Max. Marks: 80

## Note: Answer any FIVE full questions, choosing ONE full question from each module.

### **Module-1**

- What is machine learning? Explain different perspective and issues in machine learning. a.
  - b. Define well posed learning problems with examples.

Explain applications of machine learning.

Explain the final design of the checkers learning program. C.

#### OR

2 a. Describe the Find S algorithm, explain its working by taking the enjoy sport concept and training instances given below:

Example	Sky	Air Temp	Humidity	Wind	Water	Forecast	Enjoy Sport
1	Sunny	Warm	Normal	Strong	Warm	Same	Yes
2	Sunny	Warm	High	Strong	Warm	Same	Yes
3	Rainy	Cold	High	Strong	Warm	Change	No
4	Sunny	War	High	Strong	Cool	Change	Yes

(10 Marks) (06 Marks)

(08 Marks)

(05 Marks)

(05 Marks)

(06 Marks)

## Module-2

- Write ID<sub>3</sub> algorithm for decision tree learning. a. (06 Marks)
- What is decision tree? What are the characteristics of the decision tree learning? b. (06 Marks) (04 Marks)
- Explain the concept of entropy and information gain. C.

#### OR

What is a decision tree? Explain its representation and algorithm. 4 (10 Marks) a. Explain Inductive Bias and Issues in Decision tree. b. (06 Marks)

### **Module-3**

- Explain appropriate problems for neural network learning with its characteristics. a.
- Explain in detail perceptron based Artificial Neural Network (ANN) b. system its representation and training rule. (08 Marks)

### OR

- Explain the single perceptron with its learning algorithm and its separability and 6 a. convergence property. (08 Marks) (08 Marks)
  - Explain back propagation algorithm in detail. b.

#### Module-4

Explain likelihood hypothesis for predicting probabilities. 7 a. (08 Marks) Explain the EM algorithm in detail. b. (08 Marks)

(08 Marks)

(08 Marks)

(06 Marks)

(10 Marks)

## OR

- a. Explain Naïve Bayes classifier in detail.
  - b. Explain brute force Bayes concept learning.

# Module-5

- a. What is reinforcement learning?
  - b. Explain the Q function and Q learning algorithm.

# OR

10 a. Explain case based reasoning.

S

8

9

- b. Write K-nearest neighbor algorithm for approximating a discrete valued function. (04 Marks)
- c. Define Simple error and True error.

(08 Marks)

(04 Marks) (04 Marks)